ART MAJORS AT UT

Art programs at UT develop and nurture a sense of creative adventure and the stimulation of ideas through image-making. Students learn to communicate these ideas effectively and understand the importance of continued creative development. Each student’s performance and individual creativity is developed in classes that rarely exceed more than 20 students. With small classes students are able to work closely with caring professors to realize their goals.

Bachelor of Fine Art in Art

The BFA helps prepare students for professional careers in art or for graduate study, offering concentrations in drawing, painting, printmaking, sculpture, ceramics, photography and art history. An internship program allows students to gain experience for credit in several art-related fields. To receive Florida state teacher certification, contact UT’s Department of Education.

Bachelor of Fine Art in Graphic Design and Bachelor of Fine Art in Digital Arts

The graphic design and digital arts majors combine the elements of traditional studio instruction with creative uses of computer technology. Development of visualization skills, creativity, drawing potential and design ability forms the cornerstone of each program. The emphasis is on creative growth through exploration of a wide range of media, coupled with training on the latest professional software. Several internships are also available.

Bachelor of Arts in Art Therapy

Used in professions such as education, rehabilitation and psychotherapy, art therapy uses the creation of art to resolve emotional conflicts, as well as foster self-awareness and personal growth. The program prepares graduates to enter an American Art Therapy Association-accredited master’s program, required to become a registered art therapist.

The Bachelor of Science in Arts Administration and Management

This interdisciplinary program teaches the practical applications of planning, financial management, operation and development for nonprofit and for-profit arts agencies. In addition to business-related coursework, majors learn a diversity of studio media and techniques. They also gain practical experience at internships in the Scarfone/Hartley Gallery and other organizations.

Success Stories

Peter Perez ’74
Conservator at the Museum of Modern Art, New York, and award-winning artist.

Dan Hesidence ’98
Paintings have been exhibited in museums and galleries around the world, including MoMA and the Royal Gallery in London.

Rob Bovarnick ’85
Award-winning commercial photographer, co-owner of Rob/Harris Productions, Tampa.

Shawn Morin ’83
Professor and head of sculpture, Bowling Green State University.

Gina Slusarchuk ’05
Has worked with HBO and NFL Films and on various commercials.

Careers

• Animator
• Art director
• Art historian
• Art therapist
• Artist’s representative
• Book illustrator
• Exhibiting artist
• Filmmaker
• Graphic designer
• Product designer
• Set designer
• Teacher
• Web designer
Bachelor of Art in Electronic Media Arts and Technology

The EMAT major is offered as an interdisciplinary program that includes courses in art, communication, information and technology management, music and writing. The program emphasizes design and production for interactivity and Web-based products for both commercial and artistic intent.

Career and Graduate School Opportunities

Our students have been accepted in renown graduate programs like New York University, Baltimore Art Institute, Rhode Island School of Design, Syracuse University, Pratt School of Art and Design and Sotheby’s Institute of Art. We have graduates working around the country as exhibiting artists, animators, creative directors, art directors, Web designers, filmmakers, as well as department heads and program directors.

Faculty

The Department of Art faculty consist of scholars, fine artists and designers who work in a wide range of media and have exhibited extensively around the country and the world.

- Dr. Catherine Chastain-Elliott, chair of the department, specializes in art history from 1945 to present. She has presented many papers and has published in the area of modern and contemporary art history. She is also a painter.
- Santiago Echeverry specializes in interactive media, interactive marketing, Web production, interface design, wireless applications, video art, performance and Web art. He directs the EMAT program.
- Kendra Forrup combines cultural motivation and a thorough investigation of materials and their evocative qualities in her sculpture. She utilizes casting, carving and found objects such as coconuts, industrial materials and teacups.
- Lew Harris, a long-time former chair, created many art department programs, including photography, digital arts and graphic design. Although he began as a painter, he currently works primarily with digitally-altered photographs.
- Jack King’s works are in collections throughout the Southeast including those of William R. Hough and the Walt Disney Company. His area is ceramics.
- Douglas Sutherland’s specialties include a wide array of visual media, including painting, drawing, sculpture, 3-D computer animation and graphic arts technologies.
- Chris Valle specializes in traditional and experimental approaches to painting. His work has been shown nationally in over 60 exhibitions. He has also published three books of paintings.

Facilities

The 30,000 square-foot space R.K. Bailey Art Studios houses studios for drawing, printmaking, painting and ceramics; an art library; a dance studio; a photography laboratory and darkroom; an outdoor art workplace; a sculpture display area and classrooms. The building is also home to UT’s Scarfone/Hartley Gallery, which exhibits works of faculty, students and visiting professional artists from around the world.